

LUIS GUZMAN

Software Engineer

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EMPLOYMENT HISTORY

Software Engineer II at Microsoft

Engineered and executed software solutions to enhance system performance and user experience. Collaborated with cross-functional teams to define project requirements and deliver high-quality applications. Directed code reviews to ensure adherence to best practices and elevate overall code quality. Championed initiatives for adopting new technologies, like React, resulting in enhanced application functionality and scalability.

Software Engineering Intern at Microsoft

Developed and optimized software solutions to elevate application performance and user satisfaction. Partnered with cross-functional teams to gather requirements and implement features effectively. Conducted thorough code reviews to uphold best practices and maintain high-quality standards in software development. Assisted in debugging and troubleshooting to enhance system reliability and efficiency.

Section Lead at Lambda School

Guided and trained team leads and their teams of 5-15 student developers in creating impressive and successful software applications. Engaged actively in peer reviews, debugging, and testing to ensure the quality of software products and supporting documentation. Monitored project requirements concerning schedules and completion milestones to ensure project success. Facilitated code organization, testing, and debugging for multiple team projects simultaneously. Participated in daily management meetings to address concerns and remove obstacles to ensure timely completion of projects by student development teams.

Team Lead at Lambda School

Conducted daily live code reviews to enhance students' understanding of the Computer Science curriculum. Emphasized George Polya's effective problem-solving principles when addressing challenges related to data structures and algorithms. Provided written feedback to students through weekly sprint reviews to facilitate their mastery of the covered material. Led efficient daily stand-up meetings to identify blockers and enhance students' collaborative problem-solving skills.

Team Lead at Uhealth Solutions

Executed outbound calls to provide benefit information to Neighborhood Health Plan of RI members. Quality-checked colleagues' work to ensure client satisfaction and maintain high service levels. Entered HRA information into the health plan system in accordance with client standards.

SKILLS

SUMMARY

Motivated Full Stack Software Engineer with 5 years of experience specializing in enhancing user experience through innovative software solutions. Skilled in React and state management methodologies. Recognized for effectively collaborating with cross-functional teams and implementing best practices. Eager to leverage unique skills and a results-driven approach to drive impactful solutions and meet the challenges at a forward-thinking company.

EDUCATION

Certificate in Certificate, Computer Science & Software Engineering

BloomTech (fka Lambda School)

Bloom Tech is a 9+ month Computer Science & Software Engineering Academy that provides an immersive hands-on curriculum with a focus on computer science and full-stack web development. Approached all coding challenges using pair programming techniques. Utilized agile software development methodologies and Git workflows on all projects. Completed all curriculum course work including React, React Native, Redux, Node, Express, Jest, Python, etc. Wrote production-ready code using ReactJS, NodeJS, and CSS on the frontend, and NodeJS and Express or Java and Spring on the backend to build single-page applications.

Javascript HTML CSS ReactJS NodeJs Python

Back-end Front-End React SQL

Object-oriented programming